



Introducing online services for opticians

New electronic GOS submissions and online statements

PCSE is developing new digital services for ophthalmic payments that will enable you to submit GOS claims electronically and view statements online.

As part of the services transformation programme, PCSE is working with NHS England, and stakeholders including LOCSU, to create easy-to-use systems that simplify the process for submitting GOS claims.

- PCSE Online – a web based option for completing and submitting GOS forms, CET claims and PRT grants. Hosted on a secure part of the PCSE website, PCSE Online will also enable you to track claims and view your statements to help you more easily reconcile payments
- eGOS – an electronic solution to securely submit your GOS claims and view statements using your Practice Management System (PMS)

All existing GOS forms will also be replaced with re-designed and modernised forms.

Changes to the Performers Lists entry and change notification processes

Also in 2018, NHS England and PCSE are planning to introduce improvements to the National Performers Lists entry and change notification processes.

All applications and change notifications will be made via PCSE Online, removing the need to download and send paper forms. PCSE Online will guide performers through the application and change processes, checking information provided in real time, and highlighting any missing information which would previously have led to an application being returned to a performer for being incomplete. Performers will also be able to track the status of applications and change requests online.

Further information

Further information will be sent to all performers and practices over the coming months, including the timescales for introducing these new services and processes, and how to register for them.

These changes will affect all those who provide ophthalmic services so please visit the 'What's changing' section of the PCSE website for more information.

www.pcse.england.nhs.uk

